

Aspiring Athletes Presents
2010 Northeast Ohio Elite Baseball League

League Objective

Now entering its 5th year the Northeast Ohio Elite Baseball League is sponsored by Aspiring Athletes and is focused on bringing high quality baseball programs to youth players of all ages. The league will offer member teams the opportunity to play highly competitive baseball in a professionally organized environment. The league is specifically structured to allow teams to play in tournaments while still competing at a high level within the league schedule.

League Plan of Play

Connie Mack Division (18 & Under):

- Flexible scheduling to allow tournament play
- Max 8 teams per division
- Skill appropriate divisions
- Affiliation with AABC

Mickey Mantle Division (16 & Under):

- Flexible scheduling to allow tournament play
- Max 8 teams per division
- Skill appropriate divisions
- Affiliations AABC

Minor League Divisions (14U-12U)

- Flexible scheduling to allow tournament play
- Max 8 teams per division
- Skill appropriate divisions
- Affiliation with USSSA/CABA

League Members

Members of the NEO Elite Baseball League are organized and focused on their commitment to the league, its teams, and its players. The league expects members to commit to play professionally, schedule with integrity, and report information in a

timely manner. The league director will hold member teams to high standards to ensure the achievement of league objectives.

Team rosters will be limited to 22 players (Connie Mack & Mickey Mantle) and 15 players for Minor League divisions with no community residency guidelines will be enforced (open rosters). The NEO Elite Baseball League will adhere to the player age guidelines (April 30). Roster forms and contract cards need to be submitted prior to a team playing in its first league game. Managers must produce (if requested by opposition, umpire, or league official) all contract cards and birth certificates at all games. Failure to comply will result in a forfeit. Rosters will be frozen on June 20, 2008.

Team Requirements

1. A home baseball diamond (multiple home fields acceptable) with high school dimensions.
2. Access to a league-approved umpire organization. Two umpires must be scheduled for each game. Umpire fees will be split 50/50 for all games, unless both teams agree otherwise.
3. Team Insurance (proof on file with League Director).
4. Matching team uniforms with non-repeating numbers on each jersey.
5. All managers, coaches, and team officials must be identified on the field by wearing a team shirt/jersey/warm-up. It is highly recommended that
6. Managers/coaches have a numbered shirt.

2010 League Fees

League Entry/Administration Fee:	\$200.00
League Forfeit Fee:	\$100.00
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Total League Fees:	\$300.00

League Registration Requirements

1. NEO Elite Baseball League registration form.
2. Proof of team insurance
3. NEO Elite Baseball League roster form
4. Birth Certificate for each roster player
5. Player contract cards (completed and signed)
6. Maps & directions to home field

League Rules

1. American League rules apply with noted exceptions.
 - a. Teams must start and finish with a minimum of nine players.
 - b. Games will be seven innings in length. An official game (in the event of rain or darkness) is five innings. Games can end in a tie. Umpires will decide a game's completion due to weather or darkness.
 - c. Re-entry rule for starters, except the pitcher. Once a pitcher leaves the position he can't return to the mound in the same game.
 - d. An additional hitter (AH) is allowed. The AH is a defensive position. A team starting the game with an AH must finish with an AH.
 - e. Malicious contact rule in effect (high school guidelines).
 - f. Speed-up rule for catcher with two outs. Runner must be a roster player not having been in the game or currently in the game line-up.
 - g. 10-run mercy rule after 5 innings.
 - h. Ejection rules (players)
 - i. First ejection is a one game suspension (next scheduled game, no exceptions).
 1. Failure to report ejection to league director on the day of occurrence will result in an additional one game suspension (next two scheduled games, no exceptions).
 - ii. Second ejection is a two game suspension (next two schedule games, no exceptions)
 1. Failure to report ejection to league director on the day of occurrence will result in an additional one game suspension (next three scheduled games, no exceptions).
 - iii. Third ejection of a player will disqualify the player from the league for the remainder of the season.
 1. Failure to report ejection will result in the forfeiture of next scheduled game (game is played, loss will be recorded, forfeit fee surrendered).
 - iv. Manager/Coach/Team Official ejections must be reported to the league director on the day of occurrence. Multiple ejections will be reviewed by the league director.
 - i. Rain-outs
 - i. Home team is responsible to call games prior to 3:30pm.
 1. Contact Visiting team
 2. Contact league director
 - ii. Rain-outs will be determined by the chief umpire, at the field, if a game is not called by the home team prior to 3:30pm.
 - iii. Rain-outs must be rescheduled. We are in the league to play games.
 - j. Protests

- i. In writing to the league director within two calendar days of event.
 - ii. Required information
 - 1. Team name
 - 2. Opponent
 - 3. Umpire name and phone number (both umpires)
 - 4. Detailed explanation of protest with impact to protesting team
 - iii. League director will rule on protest within three business days. Response will be in writing.
- k. Forfeits
 - i. Initial Forfeit Fee (\$100.00) is surrendered upon a forfeit.
 - ii. A check for \$100.00 (to replace surrendered Forfeit Fee) must be received by the league prior to next scheduled game.
 - iii. Failure to replace initial Forfeit Fee will result in a second forfeit and removal from the Ohio Elite League.
 - iv. Two forfeits will result in removal from the Ohio Elite League.

League Approved Baseballs

Rawlings R100
Diamond D1 Pro
A.D. Star
Riddell
Or equivalent as agreed on by teams in the league.

Each team supplies two new baseballs per game.

League Standings/Reporting Scores

League standings will be calculated utilizing the following points system:

Win=	5 points
Tie=	2 points
Loss=	1 point
Forfeit=	-3 points

Winning team is responsible to email score to league director within two calendar days. One point will be deducted if score is not reported within two calendar days. All points from winning team will be forfeited if score is not reported within five calendar days.

Tie Breaker:

- 1. Head to head
- 2. Fewest runs allowed

3. Run differential
4. Most runs scored
5. Coin toss

League Contacts

League President:

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